

Blast Off

This activity provides students with a fun, game context in which to develop recognition of 5 frame patterns and groups to 5



Blast Off

Print sheet 3 four times

Print sheet 4 four times (you can also print sheet 5 as the backing if you wish)

Counters

How to play:

For up to 4 players.

Players are dealt 5 cards each.

Taking turns, players try to find 2 cards in their hand that have 5 blue dots in total.

If the player has 2 cards that add to 5 they put the cards down and cover one of the 5s on their rocket with a counter.

Only one number may be covered in a turn.

If a player can not make a 5 they must pick up a card.

If the player is left with 1 or no cards in their hand after their turn they may pick up a card(s) so they have 2 cards.

The first person to fill up their Blast Off rocket is the winner!

Blast Off!





